

Why I like Animation?

Hi, my name is, Veronica Campos and I love art in any expression form, either as a visual or performing art. That is why I love the Animation field because it's more than presenting a story throughout the scene; to me, it is an art that helps to convey ideas, forms, shapes, colors with a powerful meaning. The animation career is the art to express me and tale-tell stories to the world. Animation has more than charming personages dressed up with vivid colors. We created life on each element or character; each character requires its personality; we crafted their moods, style, or psychological pattern. It will be an echo in how our personage will perceive the viewer. The way it moves or reacts among the other characters enhances the short. Nor less vital it is to create the precise environment to bring the whimsical piece alive. Animation requires attention to detail, imagination, compromise to work, and refine ideas. There are many paths within the field such as, 2D or 3D animator, motion graphics or key animation, character design, set design, visual effects, modeling, texturing, rigging, pipeline, and scripting. It is fascinating how many people can be involved to create a final product.

My goal is to learn more about asset creation or technical direction; I love brainstorming ideas to picture or create a unity where each element has a particular style or theme that transports the viewers to that time, age, or fantasy world. I want to be able to create the prompts, elements that will help to enrich the story. At the same time, it will be advantageous to know some technical aspects like coding or rigging to be capable and develop another aspect of the animation field. I will see myself collaborating on a project where I can create personages with part of my soul.